

**Abstract**

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To add excitement to amateur games a sports timer with audio output informs players and spectators of time-out and time-in calls as they occur, and game time-remaining and lesser interval time-remaining on a predetermined schedule by primary means of voice announcements and secondary means of a small visual display on a base unit. To further add excitement and simulate a stadium-like atmosphere, simulated crowd noise, musical flourishes, horns, and other sounds are generated at appropriate times. Furthermore, the sports timer is interactive so that players, while playing, can call time out, time in, start a shot clock, and command related functions. This is accomplished by remote control means using wireless communication.

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